

# WELCOME TO COMIC MARKET (1)

海外からの参加者の方は  
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Participants from Overseas



## Notice

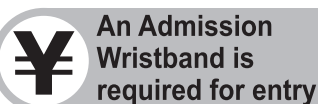
Due to construction work for the 2020 Olympics and Paralympics, the entry process and layout from Comiket 96 onwards is completely different from before. Attendees are strongly advised to read all of the information provided here and further details found at

<https://www.comiket.co.jp/info-a/TAF0/TAFO/>

## Location and Schedule

- Tokyo Big Sight (Tokyo International Exhibition Center)  
West Halls, South Halls, Conference Tower  
(Nearest stations: Rinkai Line Kokusai-Tenjijo [R03], Yurikamome Tokyo Big Sight [U11])  
Aomi Exhibition Halls  
(Nearest stations: Rinkai Line Tokyo Teleport [R04], Yurikamome Aomi [U10] or Odaiba Kaihin Kōen [U06])  
Please note that Tokyo Big Sight and the Aomi Exhibition Halls are a long distance apart, so choose your train station based on where you want to visit first.
- Dojinshi Area  
West Halls 1-4, South Halls 1-4  
10:00 am – 4:00pm each day
- Cosplay Areas  
Entrance plaza and other areas within Tokyo Big Sight  
For more details, refer to the maps on P38.

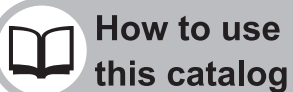
- Cosplay Changing Rooms  
Conference Tower 1st Floor  
10:00am – 5:00pm each day,  
– 4:00pm last day  
TFT Building 8:00am – 5:00pm  
each day, – 4:00pm last day
- Corporate Area  
Aomi Exhibition Halls  
10:00 am – 4:00 pm each day



**An Admission Wristband is required for entry**

Whilst entrance restrictions are in place, participants must obtain and wear an Admission Wristband for each day in order to enter the venue. Wristbands can be obtained in the following ways:

- Wristbands for all four days are included with the paper catalog (but not the DVD or online catalogues)
- Both the paper catalog and Wristbands (550yen per day) will be sold prior to the event at specialist Anime/Manga Stores.
- You can purchase Wristbands on-site (1,000yen per day). However, we strongly recommend to purchase them in advance.
- A Wristband is not necessary for entry to the Corporate Area at Aomi Exhibition Halls



**How to use this catalog**

This catalog is divided into the following parts:

- Basic information regarding Comiket

- A listing of all the participating dojinshi circles
- A listing of all corporate booths  
Information for cosplayers
- Other various articles  
Most of the information is in Japanese and most official announcements are only made in Japanese. Please note this section is not a complete translation of all the information in this catalog. Some information has been abbreviated. If you have any questions, we recommend you contact the International Desk on the day (see below) or ask a Japanese friend to review the Comiket Catalog for more information.

- Overall Comiket map = P12  
(English version maps are available on the Comiket website.)
- Dojinshi circle listings:  
Dec. 28, 2019 (Sat)=P78  
Dec. 29, 2019 (Sun)=P351  
Dec. 30, 2019 (Mon)=P621  
Dec. 31, 2019 (Tue)=P887
- Information for cosplayers=P32  
See “Cosplay and Photography” below for more information.
- Corporate booth listings=P1153
- First-time visitors to Comiket should read the “Navigating Comiket” guide available on our website.



**What is Comic Market?**

- Comic Market (Comiket) is a marketplace where individuals and groups, can offer their own self-produced creations to a

community that appreciate and supports such creative activities. Comiket primarily focuses on being an exchange place for the distribution and discussion of such self-published material, known as “dojinshi”, amongst likeminded individuals. Comiket welcomes any self-published books, music, films, software etc. that are not available through standard commercial outlets.

- Applications for participating as a circle close several months before the event. You cannot apply as a circle during Comiket itself.
- One goal of Comiket is to aid creative efforts outside of the normal sphere of commercial publishers, and thereby encourage innovation and interaction within the broader community that centers around manga, anime and games. Comiket highly values individual creativity, initiative and freedom - and to that end we strive our best to accommodate a large and diverse collection of dojinshi/etc publishing groups (known as “circles”). Within the constraints of Japanese law and the necessity to ensure the smooth and safe operation of the event, Comiket prioritizes freedom of expression for all attendees.
- Comiket is a large scale, privately run exhibition and marketplace. Comiket is neither a commercial enterprise nor a governmental operation. The operation of the Comic Market is made possible by a volunteer-based organiza-

tion known at the “Comic Market (Comiket) Committee”.



**History and Ideals**

Comiket was established out of frustration regarding existing manga fan events and disappointment at the lack of diversity in commercial publications in the mid 1970's. Many venues where manga fans could convene tended to be narrow-minded and outlets for experimental young manga authors were limited in the commercial sphere. Thus, a manga critique group known as Meikyu ("Labyrinth") started publishing a manga review dojinshi, and also established an event where manga authors and creators of other mediums could share their publications.

That event, taking place on the 21st December 1975, was the very first “Comic Market”. By today’s standards it was small, featuring only 32 circles and approximately 700 participants in a single conference room. Yet the basic foundations of Comiket were already in place. Namely - an event focused on individual's personal creations; participants supporting and encouraging such creative efforts; a volunteer group managing the operation of the event, and all parties involved doing their best to support each other. This emphasis on cooperation has continued to be part of the ethos of the event through to today. Comiket

is an event of the fans, by the fans, for the fans - of both manga in general and myriad other forms of self-expression. Comiket strives to provide the maximum degree of freedom possible while at the same time maintaining order and safety so that the event can continue to be held year after year.

And so, over 40 years since that first event, Comic Market has grown to accommodate more than 30,000 dojinshi circles and 700,000 participants at each bi-yearly session. Each time, dojinshi authors and fans from across Japan and the world, with a common devotion towards a vast range of diverse creative endeavors, converge to express their independence, creativity and imagination.

In addition to dojinshi circles, Comiket also features a Corporate Area, attended by corporations who understand and support the ideals of the Comic Market. Many attendees wear costumes at Comiket, a hobby known as “cosplay”. And Comiket sometimes plays host to related activities such as symposiums, exhibits, talk shows and similar. For the majority of dojinshi circles, the goal of their activities is not profit, but rather the enjoyment of communicating and interacting with other fans through their creations. The motivation and inspiration this brings lays the groundwork for even greater creativity. This is the paramount goal of the Comic Market.

# WELCOME TO COMIC MARKET (2)

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## ! Important Comiket Rules

All attendees must follow all rules established by the Comiket Committee without exception. Attendees must obey all instructions issued by police, firefighters, Comiket staff, security guards, and employees of the Tokyo Big Sight. Below are some of the rules of the Comic Market:

- Anyone attending the Comic Market must obey Japanese laws and Tokyo Metropolitan Government ordinances.
- Participants must follow commonsense rules for public behavior, respect others in personal interaction, and avoid causing crowd control issues or being a public nuisance.
- All Comiket participants must follow safety rules established below:
  - ◆ Do not run or push people.

With so many people, it is very easy for a someone to get trampled or crushed in a crowd. Always remain calm and don't rush. For safety reasons, it is also prohibited to walk on moving escalators.

- ◆ Do not sit down or place luggage, sort books, etc. near fire extinguishers or emergency exits. These areas are marked by red or yellow tape on the floor. Furthermore, do not leave baggage unattended. If you come across

a suspicious object, please inform Comiket staff or a security guard immediately.

- ◆ Do not smoke anywhere except at designated smoking areas.
- ◆ No open flames are allowed, nor bringing pyrotechnic devices or easily flammable items into Tokyo Big Sight.
- ◆ Do not loiter inside or near Tokyo Big Sight late at night.
- ◆ Do not swing, throw or kick objects around.
- ◆ Do not tamper with Tokyo Big Sight property or use facilities without permission.
- ◆ Do not use Tokyo Big Sight electrical power outlets without permission.
- ◆ Do not park cars on streets near the Tokyo Big Sight.
- ◆ No loud sounds or music.
- ◆ Only change clothes in the

Cosplay Changing Rooms. Changing clothes in toilets is not allowed. Do not come to or leave Comiket in costume.

- ◆ Drinking alcohol is not allowed at Comic Market.
- ◆ Do not bring any pets or animals, other than service animals (e.g. guide dogs).
- ◆ Flyers and free samples cannot be distributed in the hallways. Flyer distributors must pre-register, and limited to distribution to circles prior to start of each day's session. Circles may distribute flyers from their own tables.
- ◆ Other activities may be prohibited or restricted based on the decisions of the police, firefighters, Comiket staff, or security guards.

## Prohibited and Restricted Items

Attendees must not bring in any items whose possession or use is either prohibited or restricted by Japanese law.

- All weapons and weapon-like items must be in compliance with Firearms and Swords Control Law.
- All items deemed to be a violation of Penal Code 175 (obscenity restrictions) or the

Child Pornography Law are not permitted.

- Other restricted items include:
  - ◆ Electrical generators, large batteries, people-carrying vehicles (i.e. bicycles, unicycles, skateboards, roller-skates, etc.), lighter-than-air balloons, and any other items deemed dangerous by police, firefighters, Comiket staff, or security guards.

## 🎭 Cosplay and Photography

Comic Market welcomes those who would like to wear costumes, but they must come to premises of Comiket in plain clothes. Once at Comiket, first register as a cosplayer and then use the changing room provided. (See "Location and Hours of Operation" above for more details.) Registration is 1,000 yen for each day. Note that all specific policies and rules regarding costume play are listed on P32 of this catalog as well as listed on the official Comiket website. (Both are in Japanese only.)

- Below are broad Comiket guidelines regarding cosplay:
- Do not wear anything that is overly exposing. There can be legal issues with costumes that expose too much skin.
- Do not wear anything that may stain or deface property or other's clothing, such as wet paint or substances that can rub off easily
- Costumes should be designed with safety in mind - e.g. by making large parts removable to ensure safety during movement. Sharp objects and pointed tips may harm others simply by walking through crowds.
- When wearing costumes that resemble uniforms of police officers, firefighters, etc., please ensure you will not be mistaken for real uniformed officers. Any attire or conduct that could cause others to mistake you for such is

prohibited. The Comiket staff at the changing room will be happy to answer any questions regarding regulations on attire and items.

- Anyone who wishes to photograph or film someone else at Comiket must adhere to the following policies.
  - ◆ Always get permission from the person. This rule applies even if the subject is in costume. Comiket features Cosplay Areas for the specific purpose of facilitating interaction and photography, but it is still necessary to get permission before photographing anyone. Additional information is available at <https://www.comiket.co.jp/info-a/NonProfitCollect.html>
  - ◆ When taking photos, please be aware of the safety of others around you. Please do not block passage or stand on objects and do not use equipment that may interfere with the flow of people. Use of light reflectors and tripods, etc. is restricted in some locations. All photographers must obey signs and directions issued by Comiket staff.

## 📷 Press Coverage and Interviews

If you are attending the Comic Market as part of any type of reporting for a public or commercial news media service or entertainment provider, you must register at the Press Registration located in the

North Concourse near the Main Entrance and follow the instructions issued at that time. Japanese laws regarding privacy restrict the unsolicited photography of private individuals (even in public spaces). Please refrain from any interviewing or filming inside or near Comiket prior to completing registration.

## i International Desk

The various Comiket staff have information on how to respond to common questions that attendees from overseas may have, but for more complex topics Comiket has a section known as the International Desk ready to assist you.

The International Desk has mainly English, Chinese (Mandarin) and Korean speakers, and can be found at the General Information desks in West Hall 4 and the Aomi Exhibition Halls. Please feel free to come and ask for our help. We welcome everyone who shares our enthusiasm and interest in dojinshi culture.

All of us on the Comiket staff hope you will enjoy your visit to the Comic Market.

## ➡ International Desk is here

